

JUSTIN FLATT (INKELEMENT)

Character Designer / Visual Development Artist – TV & Film Animation

Portfolio: inkelement.ink • Email: jflatt@inkelement.ink • Location: United States (Remote)

SUMMARY

Character designer specializing in production-ready character design for TV and film animation. Focused on expressive acting, clean silhouettes, and animation-friendly construction that supports episodic pipelines.

Experienced designing character packages built for real production use, including hero poses, expression sheets, and turnarounds.

EXPERIENCE

Character Designer / Visual Development Artist

End of the Line Studios, LLC – Self-Employed (2024–Present, Remote)

- Lead character design and visual development across multiple animated projects focused on episodic TV and film animation.

- Designed characters built to animate well, emphasizing expressive acting, silhouette clarity, and functional costuming.

- Created production-ready character packages including hero poses, expression sheets, and turnarounds.

- Iterated designs collaboratively to support performance, clarity, and downstream animation needs.

Selected Projects: Divided by the Blue Moon • Odyssey Green • Tangerine Warrior • Marie Laveau: Voodoo Queen of New Orleans

SKILLS

Character Design • Visual Development • Animation-Ready Design • Expression Sheets • Turnarounds • Silhouette & Shape Language • Costume Logic • Production Pipelines

TOOLS

Procreate • Photoshop • Krita • Blender • Nomad Sculpt

AVAILABILITY

Available for freelance, contract, and studio roles in character design and visual development for TV and film animation.